



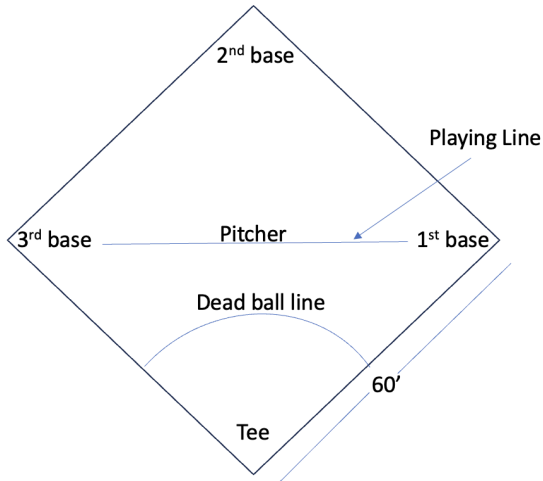
Sr. T-Ball House League Rules

OFFICIAL RULES

The playing rules for all scheduled games shall be the “Official Rules of Baseball”, except as detailed below.

DIAMOND SETUP

Both teams will help each other to set up the diamond before every game.



GENERAL GAME RULES

- Do not keep score.
- There are no strikeouts.
- All outs are force outs (tagging is not permitted).
- No forfeits.
- Coaches must make every effort to distribute the infield and outfield positioning as fairly as possible.
- Defensive coaches may stand anywhere to assist their players when necessary.
- Plate coach is responsible for calling fair and foul balls and any plays at the plate.

- Coaches in the field will call any outs other than at home.
- Each game consists of 3 innings.
- A mandatory practice is conducted with the two teams for the first 15-30 minutes. After this practice, the actual game will begin.
- Curfew: Game ends 1.5 hours from the scheduled start time.

PLAYING RULES

- All players bat each inning.
- Teams should have an equal number of batters each inning. If one team has more batters, then the team with fewer players shall bat the required amount of players a second time to equal the amount of batters on the other team.
- To begin the game the plate coach calls "PLAY BALL".
- The ball must be hit past the Dead Ball Line (see diagram, above) to be in play.
- Balls hit in the infield (IF) - runners advance one base.
- Balls hit into the outfield (OF) - runners advance as many bases as they are able until the ball is thrown to an infielder and held in the air. Runners advance to the base that they were heading towards.
- There are no outs if a runner overruns a base (in any scenario).
- Runners with last batter status are allowed to continue to score as are all players on base when the last batter has hit.
- To stop the play, the ball must be in possession of the pitcher on the plate before the runners cross home plate.

PLATE COACH

- Each team must have a coach stationed at home plate during their batting half of the inning.
- Is the only one that can call "TIME".
- Must adjust the height of the tee for each at bat as needed.
- Must remove the tee from home plate to prevent any interference with a play.
- Must make sure the fielders are all behind the Playing Line and the pitcher is in proper position before play is called for the next batter.
- Must call fair and foul balls.
- Must remind batters to not throw the bat.
- Must call "LAST BATTER".