

ROYAL YORK BASEBALL LEAGUE

2023

JUNIOR T-BALL OFFICIAL PLAYING RULES

1. THE GAME

Junior T-Ball is a game of baseball between two teams of eleven (11) players per team, although a game may be played with a minimum of six (6) players. The game is played under the direction of coaches and played on a recommended T-Ball field.

Junior T-ball is the first level of instructional baseball. It is designed to get young people interested in the game of baseball by stressing and maintaining active participation by all players. There is a mandatory infield/outfield player rotation that ensures all players at a game get an equal chance at playing both infield and outfield positions. No player may play the same position twice in a game.

Each player on the offensive team shall bat once per inning regardless of the number of outs. The defensive team will field all players to make as many outs as possible in accordance with the rules.

2. PLAYERS & COACHES

- a) All players must be 4 or 5 years of age (born in 2018 and 2019)
- b) All coaches must be declared before the game starts. A maximum of three (3) defensive coaches are allowed on the playing field during the game. All other parents must be off the field unless instructed otherwise by a coach.

3. CONDUCT ON THE PLAYING FIELD

- a. Parents please refer to Player & Parent Code of Conduct
- b. Coaches please refer to Coaches Code of Conduct

4. EQUIPMENT

a) Player Uniforms

Uniforms shall consist of a team jersey, cap and pants which must be worn by all players while participating in a game. Jerseys shall be individually numbered.

b) Coaches Uniforms

Coaches must at minimum wear a cap and jersey.

c) Gloves

- i) The first baseman shall be permitted to wear a trapper or fielder's glove.
- ii) All other members of the fielding team must wear fielder's gloves.

d) Helmets

Every player must wear a protective helmet with a chin strap and full earflaps, while on deck, at bat or running the bases. Defensive players occupying the pitcher's position must also wear a helmet with a face guard.

Only pitcher helmets are supplied by RYBL, PLAYERS are responsible for SOURCING their own BATTING helmet.

e) Shoes

Shoes with metal cleats are prohibited. Shoes with molded rubber cleats may be used. No open toed footwear allowed.

f) The Batting Tee

Supplied by RYBL and located in the equipment boxes onsite.

q) The Ball and Bat

Provided by RYBL and located in the Equipment bag provided.

5. THE PLAYING FIELD

- a. The distance between all bases shall be 45 ft.
- b. The pitching distance is the line between first and third.

6. DEFINITIONS

- a) **Playing Line** is a line running directly from first base to third base, which is a guide for the plate coach to determine the player's positions.
- b) **Fair Hit Ball** is a legally batted ball that in the plate coach's opinion will or could cross the playing line in fair territory, even if it is fielded before crossing the line.
- c) Dead Hit Ball is a legally batted ball that in the opinion of the plate coach will not or could not have fairly crossed the playing line, even if fielded in front of the playing line.

d) A Strike

- i) The ball is swung at by the batter and is completely missed.
- ii) The ball is dead hit or fouled.
- iii) There are no strike-outs in Jr. T-Ball
- e) **Batter's Box** is an area on each side of home plate, within which the batter shall have both his/her feet during their time at bat.
- f) **Thrown Bat** no player is permitted to throw a bat at any time, either while attempting to hit a ball or while starting to run to first base. The batter will receive a warning. When the bat is thrown "TIME" shall be called by the plate coach and

no runners may advance. Second warning to the same player is an automatic out.

7. GENERAL RULES

- a) Do not keep score.
- b) In T-Ball there shall be no pitching to the batter.
- c) All players must not be led to believe that an infield position is the only desirable playing area or that an outfield position is a less desirable area or that the outfield position is a penalty for error or due to lesser skill. To this end the following players rotation guidelines must be followed.
- d) During the game, no one player shall consistently play the outfield until all players have played an outfield position an equal number of times.
- e) If a defensive player is injured, that player may be removed from the game. When the injured player is well enough to resume play they may be inserted back onto the playing field or take their proper place in the batting order.
- f) Coaches must make every effort to distribute the infield and outfield positioning as fairly as possible among the players over the course of the season.
- g) Each defensive team shall have:
 - i) A pitcher: who shall play in the infield and must assume a set position with both feet on the pitcher's mound until the ball is hit.
 - ii) A 1st baseman, a 2nd baseman, a 3rd baseman and a shortstop; who shall play in positions regularly played by these infielders and they shall not cross the playing line until the ball is hit. All remaining players shall play the outfield.

h) Coaches shall:

- i) Stand anywhere in the field (infield or outfield) to assist their players when and where necessary.
- ii) Please notify your convenor when a player(s) are being benched for disciplinary reasons.

i) Postponements:

- A coach shall advise the visiting team coach of such at least one (1) hour before game time.
- ii) If this is not possible, then both teams must show up at the scheduled place and time, at which time the home team coach shall decide whether or not to postpone the game.
- iii) Games may not be postponed for lack of players.

8. PLAYING RULES

- a) A mandatory practice is conducted with the two teams for the first 20-30 minutes. After which the actual game will begin.
- b) Batting line-up: all players bat once each inning. Team at bat is to indicate to the plate coach "LAST BATTER" each inning.
- c) Each game consists of 3 innings.

- d) Helmets and chin straps must be warm and fastened by all batters. All runners must also wear fastened helmets.
- e) To begin the game, the designated plate coach shall instruct the home team to take their positions in the field, place the tee of the batting team on home plate and call "PLAY" for the first batter of the offensive team.
- f) The Batter becomes a base runner when the batter hits the ball hard enough to cross the playing line in fair territory and/or up to the discretion of the plate coach.
- g) After each batter the baserunners will advance 1 base.
- h) Runners with last batter status are allowed to continue to score.
- i) In T-Ball, for safety reasons, there is no catcher position. As such, the Offensive Teams' turn at bat ends when the pitcher touches home plate with the last batter's fair hit ball in his/her possession (the pitcher's hand does not need to be up). The ball must be thrown over the playing line at least once on its way to home plate, unless the fair hit ball was fielded in front of the playing line.
- j) When any defensive infield player raises his/her hand with the ball therein above his/her head will automatically attain a call of "TIME" by the plate coach. Outfield players will not receive a call of "TIME" when the ball is raised above the head. BALL TO BE THROWN IN. Coaches can decide, based on the interest and ability of players, whether to encourage players to complete a defensive play on a hit ball.
- k) Curfew: game ends 1.5 hrs from the allotted start time.

9. PLATE COACHES

- a) Each team must have a coach stationed at home plate during their at bat.
- b) The plate coach will direct the flow of play and is the only one that can call "TIME"
- c) To resume play after "TIME" has been called, the plate coach will call for the next batter, and after the next batter has stepped into the batter's box, the plate coach will place the ball on the tee and call "PLAY". The batter is then allowed to hit.
- d) The plate coach will adjust the height of the tee and placement of the ball for each at bat.
- e) In the interest of safety, the plate coach must remove the tee from home plate to prevent any interference with a play at home plate.
- f) The plate coach must make sure the fielders are all behind the playing line and the pitcher is in proper position before play is called for the next batter.
- g) It is the duty of the plate coach, once notified, to call out "LAST BATTER".